

Limba engleză Clasa pregătitoare

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Foreword

Super Safari British English Romanian edition is a three-level course that welcomes very young children to English through stories, songs and playtime while supporting their cognitive, motor-sensory and social development. The course introduces the new language through play while improving memory and concentration, thinking and creativity.

With children's development in mind, English and Romanian teachers have worked together to bring the *Super Safari 3* adventure to preparatory grade students through this course that follows the Romanian Curriculum step by step and:

- creates an inclusive learning environment through learning strategies, games and dynamic activities to ensure all students achieve success;
- inspires passion and sparks the imagination through chants, colourful stories, action songs and fun arts and crafts.

So join Gina and her friends on this exciting adventure!



Super Safari 3 components

- Pupil's Book contains an introductory Hello! Unit, 7 core units with an easy to use single-page lesson format, 2 optional units, 5 pages of chants artwork, 5 pages of revision materials (a game for every 2 units), 1 page of cut-outs, stickers, a certificate.
- Activity Book contains a follow-up activity for each lesson in the *Pupil's Book* and self-assessment activities, providing an opportunity to review the key vocabulary from each unit; cut-out vocabulary cards for use in games, cut-out masks of the animal characters for use in role-playing.
- Teacher's Book contains one page for each of the lessons in the *Pupil's Book* with an Aims box, clear and concise instructions for all the activities in both the *Pupil's Book*, and the *Activity Book*, additional lesson stages (ideas for beginning the lesson, simple ideas that are flexible in the time available to bring the lesson to a close, optional activities to extend the focus of the lesson), answer key and transcripts.
- 3 Class Audio CDs contain all the tasks, stories, songs along with karaoke versions.

All the listed components are interconnected. For optimum results the use of all the packet components is recommended: the *Pupil's Book* to introduce new vocabulary and grammar structures and to form skills, the *Activity Book* to reinforce language, structures and skills, the *Teacher's Book* to plan lessons and read detailed instructions on how to use all the activities and the class CDs to provide the students with the audio support they need to solve the tasks and to help practise the songs.

Map of the book

| Hello! (pages 6-9) | | | | | | | |
|---|--|---|--------------------|----------------------------|-------------|--|--|
| Vocabulary red, blue, green, orange, purple, yellow | Grammar Hello! What's your name? I'm | | | | | | |
| Song: What's your name? | | | | | | | |
| 1 My Classroom (pages 10-1 | 7) | | | | | | |
| Vocabulary pencil, chair, bag, rubber, book, desk 1.1, 1.2, 1.3, 2.1, 2.2, 2.3, 3.1 | Vocabulary 2 seven, eight, nine, ten | Story and value The pencil Lending | | CLIL Actions at school | | Thinking skills Categorising | |
| Total physical response: Stand up. Put your bag on your desk. S Open your book. Pick up your pencil. Close your book. | | iit down. | down. Song: In the | | ▶ Re | eview page 87 | |
| 2 My Family (pages 18–25) | | | | | | | |
| Vocabulary grandpa, grandma, mum, dad, sister, brother 1.1, 1.2, 1.3, 2.1, 2.2, 2.3 | Grammar This is my (brother). | Story and value The sandwiches Sharing | | CLIL Family trees | | Thinking skills Organising information | |
| Total physical response: Open t What's that? Stand up. It's a sandwich | | Sit down. | Song: We' | re the royal family! | | | |
| 3 My Face (pages 26–33) | | | | | | | |
| Vocabulary eyes, ears, nose, face, teeth, mouth 1.1, 1.2, 1.3, 2.1, 2.2, 2.3, 3.1 | Grammar I'm / You're (angry / happy / sad / scared). | Story and value The monster Being nice to fri | | CLIL Music and feelings | | Thinking skills Interpreting feelings | |
| Total physical response: Close your eyes. Put out your hands. W Open your eyes. A present! You're happy! Give your friend a hug. | | hat is it? | Song: Hey | , little clown | | Review page 88 | |
| My Toys (pages 34–41) | | | | | | | |
| Vocabulary ball, kite, rope, teddy bear, doll, plane 1.1, 1.2, 1.3, 2.1, 2.2, 2.3, 3.1, 4.1 | Grammar I've got a (ball). | Story and value The ball Working together | | CLIL Playing outside | | Thinking skills Remembering sequences | |
| Total physical response: Throw the ball. Bounce the ball. Put the ball in | | the rope. Catch | Song: I have | ven't got a kite | | | |
| | | | | | | | |

talk / say

circle / draw / match / trace

Icons:

| My House (pages 42-49) | | | | | | | General and specific competences from the |
|--|--|---|---------|----------------------------------|--|---|--|
| Vocabulary bath, cupboard, bed, sofa, table, armchair 1.1, 1.2, 1.3, 2.1, 2.2, 2.3 | Grammar The (doll) is (in / on / under) the (cupboard). | oll) is (in / on / The cap | | Homes | | Thinking skills Planning and making | curriculum explored in the units: 1. Understand simple oral messages |
| Total physical response: Where's the Look under the table. No, it isn't there. Of | Song: Put your toys away! | | | Review page 89 | nessages 1.1. Provide an adequate reaction to greetings and short, simple questions/ | | |
| 6 On the Farm (pages 50–57) | | | | | | | instructions articulated clearly and very slowly |
| Vocabulary cat, horse, cow, dog, rabbit, sheep 1.1, 1.2, 1.3, 2.1, 2.2, 2.3, 3.1, 4.1 | Grammar My favourite (colour) is (orange). | Story and va I like your o Paying comp | olours! | CLIL Where anim live | nals | Thinking skills Categorising | by the interlocutor and accompanied by gesture 1.2. Recognise names of obje from their immediate |
| Total physical response: Sniff like a Hop, rabbit, hop! Run, dog, run! Hide, rab | universe in short messag articulated clearly and sk 1.3. Manifest curiosity toward | | | | | | |
| 7 I'm Hungry! (pages 58–65) | | | | | | | understanding the global meaning of children's filn |
| Vocabulary carrots, sausages, apples, cakes, ice cream, chips 1.1, 1.2, 1.3, 2.1, 2.2, 2.3, 3.1, 4.1 | Grammar I like / don't like (carrots). | Story and value Cakes and ice cream Eating sensibly | | CLIL Where food comes from | | Thinking skills Organising information | and songs in English 2. Speak in common communication situations 2.1. Reproduce simple |
| Total physical response: Smell. Who the kitchen. Listen. Look – chips! Take one | information/short songs, poems with the teacher' help | | | | | | |
| 8 All Aboard!* (pages 66–73) | | | | | | | 2.2. Provide basic punctual information about |
| Vocabulary boat, train, car, scooter, bus, bike 1.1, 1.2, 2.1, 2.2, 2.3, 3.1 | Grammar I'm / You're (riding) a (bike). | Story and value Oh what fun! Saying thank you | | CLIL Shape pictures | | Thinking skills Focusing on detail | themselves (name, gende age), about their immedic universe, with help from t interlocutor |
| Total physical response: You're flyin plane. Land your plane. Get out and go to the | 2.3. Take part in communicat games by reproducing or creating short chants/ messages | | | | | | |
| Party Clothes* (pages 74–81 |) | | | | | | 3. Understand simple written |
| Vocabulary hat, belt, boots, shirt, badge, shoes 1.1, 1.2, 1.3, 2.1, 2.2, 2.3, 3.1 | Grammar Let's have (biscuits / crisps / salad / sweets). | Story and value Nice work! Tidying up | | CLIL Our clothes | | Thinking skills Recognising numbers | messages 3.1. Manifest curiosity toward decoding simple short written messages related to their own universe |
| Total physical response: Walk home party! Hooray! Put on your party hat. Eat o | Review page 91 | Write short simple messag in common communicatio | | | | | |
| | | | | | | | situations 4.1. Take part in group/class |

Cut-outs: pages 92–94

hants pages 82–86

Review pages 87–91



Certificate: page 95

^{*} optional units



2 Listen and point.











3 Cut and play. 🧀 🎳





4 Talk to your friend.





5 Listen and say. Trace. 🥏 🏉







1 My Classroom

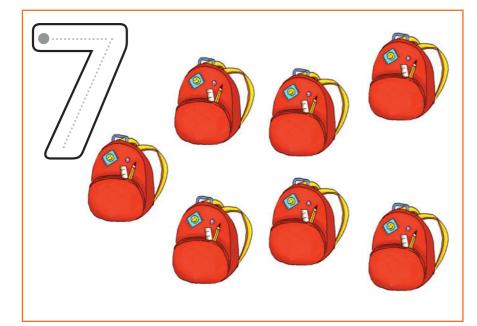


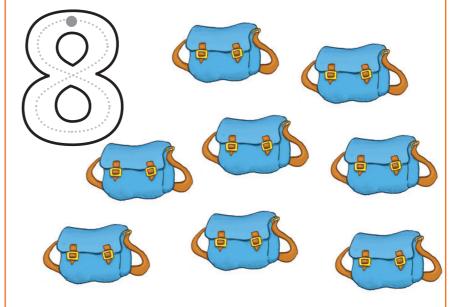


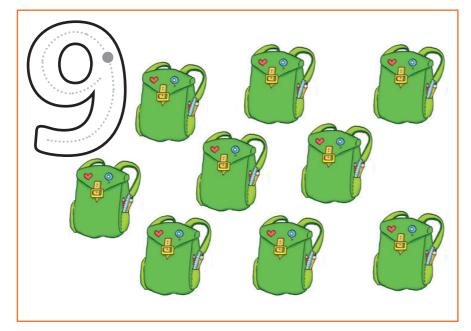
2 Listen and say. Trace. 😞 🅜

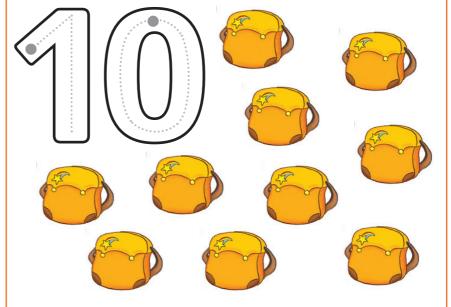
















Listen and match.





